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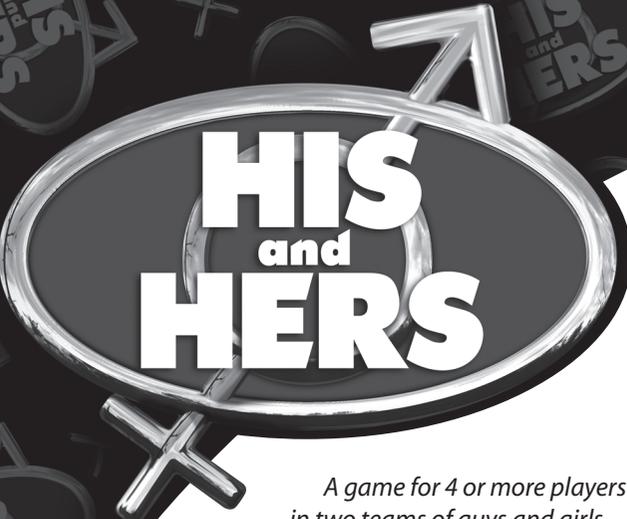
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**Item No. 1360**





# HIS and HERS

*A game for 4 or more players  
in two teams of guys and girls  
over 16 years old.*

## Contents:

Playing Board  
400 Question Cards (200 Pink and 200 Blue)  
2 Playing Pieces (Pink and Blue)

## Preparing To Play:

Unfold and lay out the board.

Divide into a guys' team and a girls' team.

Guys take the blue playing piece, girls take the pink playing piece and put them on their START spaces at the edge of the board.

On each turn, a member of the NON-playing team asks the playing team the questions on the card.

This person is the Question Master. The first Question Master for each team will be its oldest player. Players then take turns at being the Question Master.

## The Question Cards:

There are guy question cards (blue edged) and girl question cards (pink edged).

These question cards come in three varieties:-

- **Picture Cards** - on which there is a picture that the questions relate to.
- **Theme Cards** - on which all the answers have a common theme.
- **Pot Luck Cards** - on which there are random questions.

Each card has four questions on the back.

## The Board:

The spaces on the board come in four different colours that match those on the question cards. The first eight spaces on the board match the order of the colours on the cards; thereafter the colours are placed randomly.

Each team must follow its own side of the track.

**On each turn, a team might be asked a question from a pink OR a blue question card. This is decided by the colour of the small oval on the playing space that the team's piece is sitting on at the start of the turn.**

## Play:

### To Start:

For its first turn each team is asked one of its 'own' question cards – blue for guys, pink for girls. The team with the youngest player starts.

The Question Master of the non-playing team picks the first question card from the front of its section in the card box. **They must not let the other players on their own team see the answers**, as their team will get a chance at any question that the other team gets wrong.

### What to do with each type of card before asking the questions:

*Picture Card* - show the picture to all players on both teams.

*Theme Card* - read out the theme to all players on both teams.

*Pot Luck Card* – needs no special preparation.

Now the Question Master reads out the first question to the playing team. If they get it right they **immediately** move their piece to the next space on the board that matches the **question's** colour.

If a team gets a question wrong the Question Master puts it to the members of their own team as a "Bonus Question". If they answer correctly they move their own piece to the next space on their own playing track that matches the colour of the question.

The playing team is always given the first chance to answer each question on the card.

After the last question on the card has been played, the card is returned to the back of its section in the card box and the other team takes its turn.

## Nominating:

If a team cannot answer a question on a card **of the opposite sex** they can pass it to a nominated player on the other team – **who they think will get it wrong!** If this player DOES get it WRONG the playing team moves their piece onto the next playing space matching the question's colour. If the nominated player gets it RIGHT they move THEIR team's playing piece to the next space that matches the question's colour.

Each player can only be nominated once per game.

## Winning Zone:

Near the end of the playing track, when a team answers a question correctly for which there are no other playing spaces of that colour ahead, they move their piece into the Winning Zone (the central His And Hers logo). Once either team reaches the Winning Zone, the rules change slightly:

If there are any questions remaining on the card that sent them there, the moving team now get the first chance to answer the next question on the card, even if it was a Bonus Question.

Now, whenever **either** team answers a question correctly **regardless of whose card it is**, that team are first to attempt to answer the next question on the card. Whichever team answers correctly is always first to attempt the next question, if any remain on the card.

The first team to answer an Orange question correctly while their own piece is in the Winning Zone wins the game.

*Any team starting a new card while in the Winning Zone always receives an opposite sex card.*